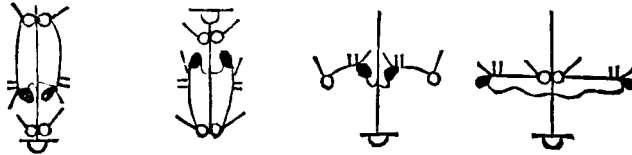


*Positions* may also change in *springing*, by two *Steps* being ty'd together at the Heads; which shews, that they must move both at the same time.

*A Spring forwards, with both Feet join'd.* | *The same backwards.* | *To spring from the first Position to the second.* | *To spring from the second to the first.*



### *Of the Changing of waving Positions.*

THE Changing of *waving Positions*, is the same with the Change of *springing Positions*, excepting, that instead of *springing Marks*, you must use *waving Marks*.

I have already said, that one *Position* may change to another, by *waving* both Feet at once, or separately.

Those which are to be made with both Feet at once, are to be known by a *wav'd Position*; and those which are to be made by one Foot only, are known by a *half Position wav'd*.